

Counts	Visual
0	Cymbals set at sides
	*Mark time throughout the duration of the visual
1	Right cymbal flips up
2	Nothing
3	Left cymbal flips up
4	Nothing
5	Both cymbals flips down
6	Nothing
7	Both cymbals flips up
8	Nothing
1	Right cymbal start unload to tabletop
2	Right cymbal land at tabletop, unloaded
3	Right cymbal start rainbow
	Left cymbal outward flip down to side
4	Right cymbal change rainbow directions
	Left cymbal lands at side
5	Right cymbal rainbow ends at side
	Left cymbal unloads to tabletop
6	Right cymbal unloads to tabletop
7	Both cymbals flip to bishop
8	Both cymbals inverted bishop
1	Hold
2	Both cymbals flip to tabletop
3	Double extended bucket begins
4	Continue
5	Continue

6. Continue
7. Double bishop to crash from table top
8. Lower to sides