



F

26 *3* *3*

R L R R L R L R R L R L R L R *f* R R L R R L R L R L

28

R L R L R L R L R L R L R L R L R L R L R R L R R L R L R L

30 *>* *>* *3* *>* *3* *>*

R L R L R L R L R L R R L R R L R R L R L R L R L R L

32

R L R L R L R L R L R L R L R L R L R L R R L R R L R L R L

G Rim clicks on L

34 *fp* *mf*

R R L R L R L R L L R *mf* R R R R R R R R R R R R R R R R

37 *>* *>* *>* *>*

R R R R R R R R L R R R R R R L R L R L R L R L R L R L R L

H

*f*

*f* R L R L R L L R R L R L R R R L R L R L R L R L R L R L R L

I

42 *>* *>* *>* *>* *>* *>*

R L R L R L R L L R R L L R R L R L R L R L R L R L R L

44 *>* *>* *>* *>* *>* *>*

R L L R L R L R L L R L R L R L R L R L R L R L R L R L R L *fff* R R R R R

47 > > >

*mf* *fff*

3 3

R L L L R L R L R L R L R R L R L R